Refugee problem

How to save the world

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Brief

Design helping the refugees/asylum seekers in Finland (in Europe)

- What can be done by means of design to help the refugee problem (asylum seekers) in Finland (in Europe)
- What is the phase of problem that needs the development most?
- Is the solution a product/series of products or service/course of action?

"We cannot solve our problems with the same thinking we used when we created them"

Schedule

Phase I: 24.8.-7.9.2015

Research, gathering the information

Phase II: 24.8.-14.9.2015

Ideas, defining the problem we are about to solve, defining our solution(s)

Phase III: 14.9.-7.10.2015

Improving and finalizing the concept

"If opportunity doesn't knock, build a door."

Phase I - research

Gathering information

Getting familiar with the theme

Interviewing people and organizations

Phase I - research

Organizations and people to contact

Kirkon ulkomaanapu, METKA's DeCo specialist, Translator who works with the refugees, Amnesty, Refugee(s) themselves, people working at the Helsinki City government and immigrant office

Visiting refugee camps in Finland

Visiting a finnish language course

"Your life does not get better by chance, it gets better by change."

Phase I - research

Other sources for information:

BBC's podcasts

Other international news (BBC, CNN, AlJazeera etc)

Helsingin Sanomat and YLE

Other sources?

Phase II - creative phase

Come up with ideas

Workshops with associated organizations and people

Sharing ideas

Narrowing down the ideas

Phase III - Making it!

Choosing the concept

Developing the concept

Visualizing the concept

Prototyping? Mockups?

Preparing the presentation on the final concept

Questions?

Let's get to work!
We have the world to save!